

# **EXHIBIT O**

# EXHIBIT 79

# FILED UNDER SEAL

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1 UNITED STATES DISTRICT COURT  
2 FOR THE WESTERN DISTRICT OF WASHINGTON AT SEATTLE

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3  
4 ) Case No.  
IN RE VALVE ANTITRUST LITIGATION ) 2:21-cv-00563-JCC

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7 VIDEO-RECORDED 30(B)(6) DEPOSITION UPON ORAL  
8 EXAMINATION OF  
9 VALVE CORPORATION  
10 SCOTT LYNCH

11 \*\*HIGHLY CONFIDENTIAL - ATTORNEYS' EYES ONLY\*\*  
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13  
14  
15 9:11 A.M.  
16 OCTOBER 13, 2023  
17 701 FIFTH AVENUE, SUITE 5100  
18 SEATTLE, WASHINGTON  
19  
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21  
22  
23

24 REPORTED BY: CARLA R. WALLAT, CRR, RPR

25 WA CCR 2578, OR CSR 16-0443, CA CSR 14423

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1 friction around creating fraudulent stuff, there -- you  
2 know, you could use -- once you had that game there,  
3 you had access to use it for a lot of fraudulent means,  
4 so it -- it disincent'd that.

5 I think there were -- there were users that  
6 were upset and felt like because there was no kind of  
7 fee at all that people were putting up games that, you  
8 know, really they weren't doing anything or they might  
9 be ripping off somebody's game and then just posting it  
10 on Steam.

11 And then, it is also -- because you're  
12 processing that transaction, it is sort of in some  
13 sense a way to, you know, get some verification of, you  
14 know, a legitimate person because they have a credit  
15 card that works.

16 Q. You mentioned that it wasn't a profit center,  
17 this fee.

18 A. No. No.

19 Q. It's negligible relative to, you know, game  
20 sales on Steam?

21 A. Yeah. Yeah, it should be.

■ ■ [REDACTED]  
■ [REDACTED]  
■ ■ [REDACTED]  
■ ■ [REDACTED]

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■ [REDACTED]

■ [REDACTED]

■ [REDACTED]

4 MR. SIEBERT: I'm told that lunch is  
5 here. Would you like to take it now or keep going?

6 MR. CASPER: It's your lunch. That's  
7 really your call.

8 THE WITNESS: I'm good. What time is  
9 it?

10 MR. CASPER: It's 12:04.

11 THE WITNESS: I can keep going.

12 MR. SIEBERT: I'd like to mark  
13 Exhibit 153. It's a Bates-stamped document  
14 VALVE\_ANT\_2787563.

15 (Deposition Exhibit 153 was marked.)

16 THE CONCIERGE: What tab is that,  
17 please?

18 MR. SIEBERT: It's Tab 12.

19 THE CONCIERGE: Thank you.

20 MR. SIEBERT: And for the record, this  
21 is an email from Jason Holtman to a Dan Connors at  
22 Telltale Games. The subject line "Telltale Agreement."  
23 Dated May 8th, 2007.

24 A. Oh, I read it.

25 Q. (BY MR. SIEBERT) Yesterday we spoke about

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1 Valve's revenue share and how it had changed over time  
2 some.

3 Do you recall that?

4 A. Yes.

█ █ [REDACTED]

█ [REDACTED]

█ [REDACTED]

█ █ █

█ █ [REDACTED]

█ █ █

█ █ [REDACTED]

█ [REDACTED]

█ █ [REDACTED]

█ [REDACTED]

█ █ [REDACTED]

█ [REDACTED]

█ █ █ [REDACTED]

█ [REDACTED]

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█ █ [REDACTED]

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█ █ [REDACTED]

█ █ [REDACTED]



